

Piotr Bidny

Personal information

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LinkedIn
<https://pl.linkedin.com/in/piotr-bidny>

My GitHub
<https://github.com/jukialen>

Skills

Soft:

- conscientiousness
- diligence
- high personal culture

Technical:

1. Frontend
 - HTML5
 - SCSS Modules
 - RWD
 - Formik
 - Yup
 - Chakra UI
 - metodologia BEM
 - Atomic Design
2. Backend
 - Supabase
 - SQL
 - Firebase
3. Wspólne dla pierwszych
 - Git
 - Typescript
 - axios
 - REST api
 - Nextjs
 - Docker
4. Inne
 - Figma

O mnie

An aspiring frontend developer, developing skills in HTML, CSS, and frameworks through the implementation of my own projects. By learning the basics of backend, I gain a broader perspective on application development. I use Figma for UI/UX design, and I apply my basic knowledge of marketing (SEO, email marketing, automation) to optimise communication and user experience, as well as to improve website positioning. I use English mainly for working with documentation, while developing my speaking and listening skills.

Doświadczenie

04.11.2022 - 31.01.2023 **Warehouseman**
Randstad Polska

- placing products in the right location;
- scanning barcodes;
- entering products into the system;
- maintaining order and tidiness at the workplace.

21.10.2019 - 30.09.2020 **Warehouseman**
Hemmersbach GmbH Co.KG

- redistribution of computers for service technicians by type;
- assistance in the work of service technicians (e.g. running diagnostic tests);
- other (including barcode scanning and cleaning workstations).

31.05.2016 - 24.06.2016 **Production worker**
Pmi Solutions

- preparing the workstation;
- checking each batch of products;
- stacking products on pallets;
- sealing bags containing products by heat sealing;
- filling bags with products;
- maintaining order and cleanliness.

09.04.2015 - 25.04.2015 **Warehouseman**
Randstad Polska

- unpacking goods onto trolleys and entering them into the system;
- maintaining order and tidiness in the workplace.

Wykształcenie

10.2024 - 04.2025 **Wroclaw University of Science and Technology**

Electronics

09.2017 - 06.2018 **Studium "Nova Centrum Edukacyjne"**
computer's graphic technician

09.2015 - 06.2017 **TEB Edukacja**
IT technician

09.2010 - 06.2013 **II Liceum Ogólnokształcące**
maths-physics-IT

Foreigner languages

Polish - Native

English - A2 (

reading documentation - B1

writing - A2

speaking - A1

listening - A1)

Interests

programming

Japan culture

computers (mainly mobile)

photography

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Projects

Frontend:

portal_for_artists_in_next

(https://github.com/jukialen/portal_for_artists_in_next)

As the name of the project says, it is a social network for artists. It is mainly aimed at cartoonists, painters, filmmakers and photographers, both professional and amateur. In the future, it may be extended to include artists from other artistic genres, such as writers and musicians.

Tools and main technologies used:

- Webstorm;
- Nextjs 15;
- SCSS modules;
- ChakraUI;
- Supabase;
- TypeScript;
- Git.

Backend:

pfartists_back (https://github.com/jukialen/pfartists_back)

This is backend which it was used by portal_for_artists_in_next. I wanted to try backend in order to broaden your horizons and better understand backend communication with the website.

Tools and main technologies used:

- Webstorm;
- Nestjs;
- TypeScript;
- Prisma;
- SuperTokens;
- Docker;
- Git.

UI design:

pfartists_swift

(<https://www.figma.com/design/3DzZfXZFpmrHvQ48pD9KS7/Pfartists-Swift?node-id=0-1&t=KuTN4B8mFdYr17EH-1>)

This is an attempt to design the user interface in Figma a native application for systems from Apple (iOS, iPadOS, tvOS and macOS) equivalent to the web project portal_for_artists_in_next.